

UNO Flip!

· Double-sided shedding game · 2–10 · 15–30 min · Light / dark

BEFORE YOU START

This page follows Mattel's UNO Flip rules. Draw penalties do not stack.

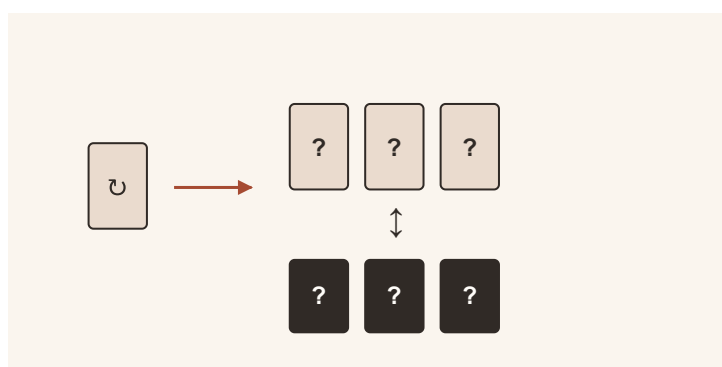
GOAL

Shed all cards; Flip switches the whole game between the light and harsher dark sides.

YOUR TURN

- On a Flip card, immediately flip the discard pile, draw pile and every hand. The played Flip is now at the bottom of the flipped discards; the newly exposed top card controls play.
- Light side: Draw One, Skip, Reverse, Flip, Wild, Wild Draw Two. Wild +2 is legal only without a card of the current colour.
- Dark side: Draw Five, Reverse, Flip, Skip Everyone, Wild and Wild Draw Color. For Draw Color, the next player draws until receiving the chosen colour, keeps it, then skips.

Match an action by current colour or identical symbol. Flip matches the same colour or another Flip. Officially, draw penalties do not stack.



Flip turns every card from its light side to its dark side. The diagram is original.

Setup and matching

Keep every card light-side out, shuffle and deal 7 each. Draw and discard piles begin on the light side. Play the same colour, number or symbol; Wild matches anything. If unable or unwilling, draw 1 and you may play it immediately if legal.

UNO, end and scoring

Call "UNO" on your next-to-last card; if caught before the next turn begins, draw 2. The round ends when someone plays their last card. Score cards in opponents' hands using the side active at round end. For a quick game, win the round; for the official match, first to 500.

Details that matter

Wild Draw Color is legal only with no card of the current colour. A successful challenge makes the offender draw to the chosen colour; a failed challenge makes you draw to it plus two more cards. A failed Wild +2 challenge costs four cards.

Points: numbers at face value; Draw One 10; Reverse, Skip, Flip and Draw Five 20; Skip Everyone 30; Wild 40; Wild Draw Two 50; Wild Draw Color 60. Score the active side and resolve a final draw penalty before scoring.

Further sources: [Mattel UNO Flip](#)

Sources: [Mattel — UNO Flip instructions](#)
